Logo

Description automatically generatedQr code

Description automatically generated

Triggered Event Test Log

Client: Simply Rugby

Name of Window: PlayerDetailsWindow Tested by: Kian Gault Date: 30/04/2023

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Control | User interaction | Expected Result | Actual Result | Comments |
| CheckBox  (checkbox\_Juniors)  (checkbox\_Under18s)  (checkbox\_18Plus)  (checkbox\_21Plus)  Button(btn\_return) | Check/uncheck  Click | When one of these check boxes are checked an event is triggered.  Determined by what checkbox is checked, our boolean values isJuniors, isUnder18s, is18Plus, is21Plus will be updated.  Whatever check box is checked will be set as the true value so we know that team is currently active. All other teams are turned to false.  Whatever the current true team is, their emails will be displayed to the list on this window.  The admin user can check and uncheck any of the boxes to switch teams whereas the coach cannot.  When the window opens if the user is a coach, their own teams emails will be displayed automatically and they will not be able to switch.  The user will be navigated back the player details window and the email list will close. | As expected  As expected |  |